

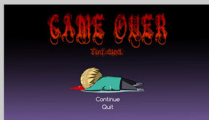
Game Guide

Always choose the reaction you prefer from "Reaction Menus", as they make the dialogue move forward without triggering consequences.

Player Reaction

The purple choice listed here is the only way to win the argument and progress the story.

Clicking this option lets Kairi suggest to reconsider your decision and go with the purple choice instead. You will hence be redirected back to the menu. If you ignore the purple choice and click on this option a second time, you will end up with a game over.



Choosing "Yell and call for help" two times in a row will trigger a scene in which Teru gets slaughtered by the Madman, with Kairi meeting the same fate soon after. You will then hit a Game Over screen. By choosing "Continue", you will return to the choice menu and "Yell and call for help" is now disabled, forcing you to select the purple choice.

Choose the purple option again to progress the story.

Similarly to the previous menu, you will end up with a game over, if you click on this choice repeatedly. In this new *death sequence*, Kairi gets slaughtered viciously.

Player Reaction



Selecting the purple choice will display an extra line of dialogue during the following scene.



IV. Walk with Teru

Momiyama and the police.
Komine and Tokyo.

- 🔒 Momiyama enrolled for Komine.
- 🔒 Komine asked Momiyama to follow her.

Select the first two choices in any order to unlock the other options. Between these, "Momiyama enrolled for Komine" is the correct answer.

VI. Dinner

"It sounds great."
"It's unexpected..."

Player
Reaction

Greet him.
Don't disturb him and sit.

Player
Reaction

"A delinquent broke into school."
👁️ "Nothing happened." AG+1

Although this is formally another "Reaction Menu", by choosing "Nothing happened.", you get one [AGAINST-PARENTS] point (AG). These points are meant to get you rewards from Kairi's parents throughout the game.



The news.
This house.
Law school.
Ask nothing.

Select the first three choices in any order. "Ask nothing." lets you continue with the story anytime. Eventually, after you pick the first three options, the story continues automatically.

"...Seriously?"
"That's cool to know!"

Player
Reaction



Choose one of the French courses to make the story progress.



After Kairi fails to remember the name of the French course, a minigame to jog his memory begins. To solve it, just connect the name of each food with the corresponding picture. The order by which the foods and names are shown on screen is randomized and resets every time you access the minigame. The game can also be skipped, but one of Kairi's lost memories will be unlocked either way.



Display the rules once again.



Skip the minigame and continue with the story.

Try them.
Pass.

Player
Reaction



Mysterious room



All the items you can examine in this room are highlighted.

- Examining item 1. and 2. is necessary to proceed.
- Examining item 3. unlocks the choice "The skirt." later on.
- Examining item 4. unlocks the choice "Insist. (Dust)" later on.
- Clicking on 5. causes the map to close and the story to continue. However, this is only possible after examining items 1. and 2.

The colors. → The room of a girl.
The skirt. No meaning.
 The plugged-in laptop.
 The boxes from the moving.

Player
Reactions

I used the room but I don't remember.
 One of my parents is lying.
 The culprit is the moving company.
 A girl is secretly living here.

Player Reaction. What you choose will
 be later used for Kairi's reasoning.
 "A girl is secretly living here." unlocks
 an extra menu at the end of the scene.

Agree with dad's theory. → Goes to conclusion.
 Disagree. AG+1

Carry on your reasoning. AG+1
 Give up.

Goes to conclusion.

This menu only
 appears if you choose
 "A girl is secretly
 living here."

Insist. (Laptop)
Insist. (Dust)
 Give up.

VIII. Isahai

"I'll come."

👁️ "I'll come." (Skip the appointment)

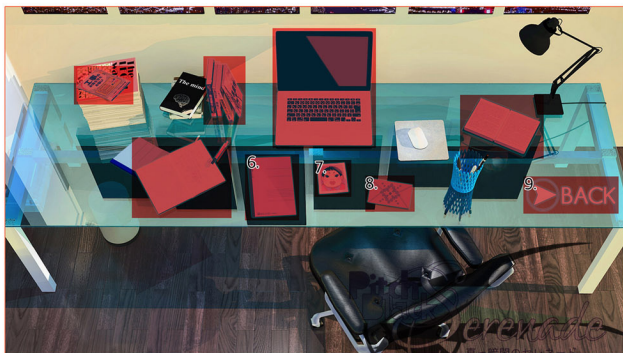
This option excludes Isahai from the rest of the story (in case you don't like him). However, it has no effect in the demo.

Kairi's room



Kairi's room consists of two screens, the first one portraying the bed area.

- Examine item 1. and get Kairi's allowance to proceed.
- Examine item 2. to read the tutorial regarding the Purple Chain.
- Examine item 3. during different times and days to watch new TV programs.
- You can move to the desk area by clicking 4. (available only after item 1. and 2.).
- At sunset, use 5. to move onto the next day.



As in the bed area, you can examine items in the desk area, to get to know Kairi better.



- There are three important items that give you access to extra scenes (mandatory and not): 6. <Teru's Notebook>, 7. <Isahai's Quest>, 8. <Komines' Invitation>.
- You have two (virtual) days to play these scenes: April 15th (Sun) and 16th (Mon).
- You can skip playing <Notebook> and <Invitation>, but you can't skip playing <Isahai's Quest>.
- Clicking on 9. makes you go back to the bed area.

RULES (choose how to play)

- ◇ You can play <Invitation> only on Sunday 15th.
- ◇ <Quest> and <Invitation> can't be played on the same day.
- ◇ <Notebook> is playable anytime before bed on Sunday. On Monday, it can only be played in the morning, before any other action.
- ◇ After every scene, you will return to Kairi's room to choose the next action.
- ◇ Use the bed in the bed area to move onto the next day (only at sunset).

THE BEST PLAYTHROUGH (to see all the scenes and get all the money)

- ◆ Be sure to have collected 3 AG points during Scene VI.
- ◆ When moving to the desk area for the first time, play <Notebook> and then <Quest>.
- ◆ Since you're supposed to go to the Komines, when playing <Quest>, Anna will try to stop you. Choose "I'll buy flowers for the ladies." to get 20.000¥ (this choice is hidden if you don't have 3 AG points).
- ◆ Instead of proceeding with the quest, go back to Kairi's room and choose <Invitation>. During the dialogue with Fujisa's parents, aim for the Purple Chain until you see the option "Fishing.", which you need to click to get 15.000¥ in allowance later.
- ◆ Use the bed and change day, then choose <Quest>.

All the TV channels
you can browse!★

Click on the TV to watch different shows!

Sunday, April 15 2012 / Evening

Variety show with lottery.
Variety show with surveys.
News.

Monday, April 16 2012 / Morning

Variety show set in the mountains.
Variety show of a popular idol group.

Monday April 16 2012 / Evening

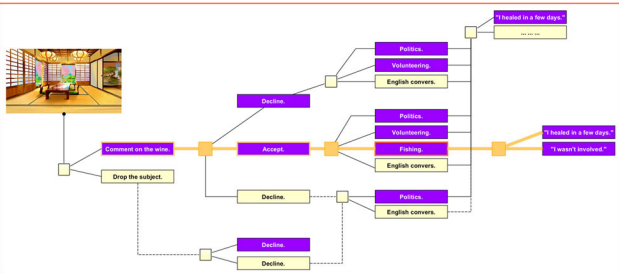
Variety show with innovative products.
On Sense X commercial.
Variety show with personalities.



KUJIKAWA DAYS

真っ暗闇のセレネード

X(I). Lunch (Purple Chain chart)



- ◇ Choose purple twice to unlock "Fishing.". (This allows you to get the highest allowance amount, and completely protects you from consequences after the <Quest>).
- ◇ If you choose purple three times, "I wasn't involved." is unlocked.

Lunch (Aftermath)

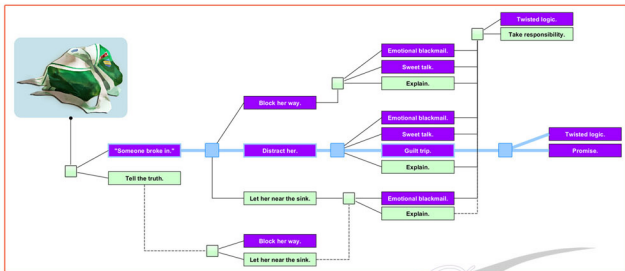
Excited.
Distant.

Player
Reaction

Kiss her.
Don't kiss her.

Free choice /
Morality

X(II). Quest (Purple Chain chart)



- ◇ If you choose purple three times, "Promise" is unlocked.
- ◇ "Let her near the sink" and "Promise." have (opposite) consequences in the full game (trust and deceit). Choose the way you want to relate to Fujisa.

Quest (Inside Events)

"You should leave."
"I'll serve you a drink."

Player
Reaction

Prepare fresh lemonade.
Bottled barley tea.

The fresh lemonade
conveys care (full game).

If you do <Quest> on Sunday,
you'll see this menu:

"Doing my therapy."

👁️ "My appointment got moved up."

AG=3

👁️ "I'll buy flowers for the ladies."

Quest (Aftermath)

'I found her.' Maybe it refers to Rio?
Why did Rio steal my mail?
I really have no clue.

Player
Reaction

- ◇ The last option only appears after collecting 3 AG points.
- ◇ When selected, it rewards the player with 20.000 ¥.

Epilogue

You need "Fishing." from scene X(I):

15.000 ¥ Extra allowance

If you do the Quest on Sunday, or you don't choose "Fishing." during X(I), and:

- choose "Explain." during <Quest>:

0 ¥ No allowance

- choose "Emotional blackmail." or "Sweet talk.":

5.000 ¥ Half allowance

- choose "Guilt trip.":

10.000 ¥ Regular allowance

All the allowances
you can get!★



On Monday evening, select the bed in Kairi's room to receive Kairi's weekly allowance.

Once again in Kairi's room, click on the TV to proceed.

"I need to go."
"No more ties?"
"Maybe you're right..."

Player
Reaction

👁️ Ask for money. AG+1

Ask for money.

Choose the purple choice if you want to get money (the amount is revealed in the full game).



真つ暗闇のセレンネード

RECAP (what you can aim for in the first chapter)

- ◆ If you wish, you can collect **AG points** by standing against Kairi's parents. AG points get you rewards from Anna and Kazuran, like extras on your allowance (max collectible: 4).
- ◆ Despite Kairi's deeds, choose whether to act honestly towards Fujisa or not. To be truthful to her, don't use purple choices on her and don't try to kiss her.

What happens on Monday if you challenge Isahai's quest on Sunday:

In case you skip the lunch at the Komines' on Sunday 15th and go for the <Quest> instead, on Monday 16th you will only be able to go to classes (if not already played, the <Notebook> scene will remain available before that).

IMPORTANT CHOICES (but only for the full game)

- ◇ Skipping the lunch at the Komines' will prevent Kairi from getting engaged with Fujisa. However, this event alone has minor consequences on Kairi's behavior towards Fujisa, so feel free to experience the lunch scene if you wish to.
- ◇ Letting Fujisa near the sink will have consequences (trust and others).
- ◇ Choosing "Promise" with her will have consequences (deceit).
- ◇ Trying to kiss her will have consequences (deceit).
- ◇ The hobby Kairi declares to have will have consequences.
- ◇ Choosing purple with Isahai will exclude him from the following chapters (he is an extra character, adding side scenes to the game, but he's not necessary to the plot).

Max amount of money

you can get in the first chapter.

You will be able to use money to travel between Tokyo and Kujikawa, to access the Choumugai and to make purchases throughout the story.

Allowance in Kairi's bedroom
(April 15th) 10.000 ¥

👁️ "I'll buy flowers for the ladies"
(April 15th, conditions: AG=3) 20.000 ¥

👁️ "Fishing"
(April 15th-16th) 15.000 ¥

👁️ "Ask for money"
(April 20th) ??? ¥

45.000 + ??? ¥